

CITY CYCLOPS PRESENTS

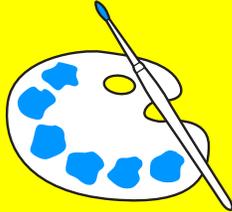
# MAKE EVERY DAY FREE COMIC BOOK DAY!

Enjoy the riches of Free Comic Book Day year-round!  
No one can stop you.

You'll need the following:



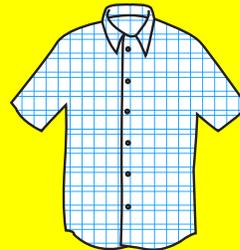
Markers or paint set



12-16 ounces  
of white-out



Unwanted  
comic book



Shirt



Glue

## STEP 1

After entering your local comic store, locate the comic you wish to acquire. Apply white-out to the cover of the unwanted comic until the entire image is obscured.

## STEP 2

Using markers, paint, or whatever medium you feel most comfortable with, recreate the cover of the desired comic on the obscured one. Then put the forgery in place of the original.

## STEP 3

Apply white-out to the entire front cover of the soon-to-be free comic. Once dried, draw a replica of whatever appears on the front of your shirt. Be as detailed as possible.

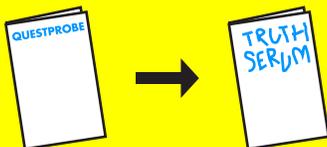
## STEP 4

Glue the disguised comic to the front of your shirt. The rendered image will act as a camouflage. Offer a wave and friendly smile to the cashier as you walk quickly but confidently out the door.

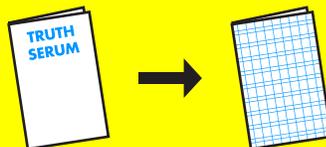
## HELPFUL TIPS

1. Avoid prolonged exposure to white-out fumes. They may cause pleasant feelings, but contribute to poor decision making.
2. If anyone asks why you've been hunched over in the corner for an hour, offer a reply such as, "shut up" or "huh?"
3. To avoid suspicion that you may be shoplifting, wear bicycle shorts. This will show you have little to hide.
4. If the suggested supplies are unavailable, a firearm may prove equally effective.

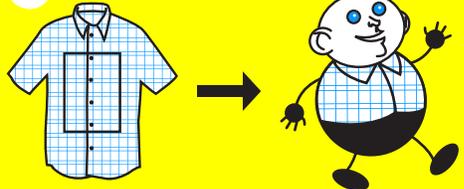
1-2



3



4



While the above diagram may imply that stealing Truth Serum is acceptable, it is meant only to represent Truth Serum's desirability. If one were to be caught pilfering our product, our lawyers will have no choice but to take every legal recourse to prosecute said individual. (Although the likelihood of being caught while employing our technique seems doubtful.) For more information, please visit our website at [CITYCYCLOPS.COM](http://CITYCYCLOPS.COM).